



Bargoed Town Council

Bargoed Town Hall, Bargoed Police Station,
Hanbury Road, Bargoed. CF818XF
Telephone 01443 830184 / 07789321664
E-mail: clerk@bargoedtc.org.uk
Website: www.bargoedtc.org.uk

15th December 2022

Dear Councillor,

A special meeting of Bargoed Town Council **Policy and Resources Committee** will be held at **12.00pm noon on Thursday 5th January 2023**. The meeting will be held on a hybrid basis using MS Teams, in accordance with the provisions of The Local Government and Elections (Wales) Act 2021, and the business to be transacted is as set out on the agenda below:

AGENDA

1. Apologies for Absence [Schedule 12 of the Local Government Act 1972 requires a record to be kept of the members present and that this record form part of the minutes of the meeting. Members who cannot attend a meeting should tender apologies to the Clerk.]
2. To receive Declaration of Interests or dispensations on any item(s) on this Agenda, if appropriate. [Councillors and Officers are reminded of their personal responsibility to declare any personal and/or prejudicial interest(s) in respect of any item of business on this agenda in accordance with the Local Government Act 2000, and the Code of Conduct for both Councillors and Clerk.]
3. Press and Public Participation Session. (Members of the public who wish to speak on any item on the agenda should contact the Clerk prior to the meeting)
4. To consider the Draft Budget for 2023-24 and make recommendations for consideration by full council special meeting 11th January 2023.
5. To consider P&R Committee meetings January & February 2023.

In accordance with the Local Government and Elections (Wales) Act 2021 members of the press and the public are entitled to attend this virtual meeting. For connection details the Town Clerk should be contacted. **Please note, if a member of the public or press wishes to speak on an item on this agenda, the clerk should be contacted in advance of the meeting.**

Yours faithfully,
H S Williams
Helen Williams
Clerk to the Council